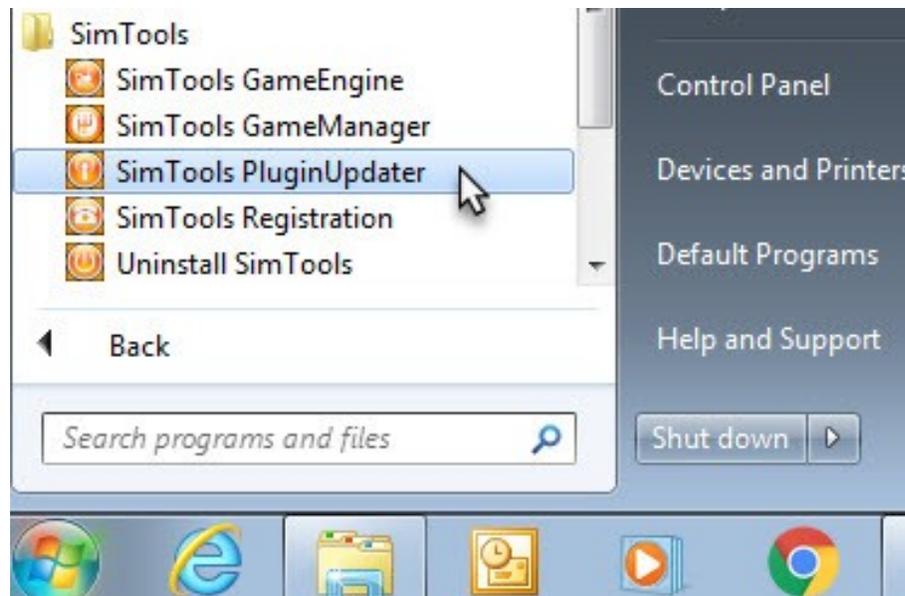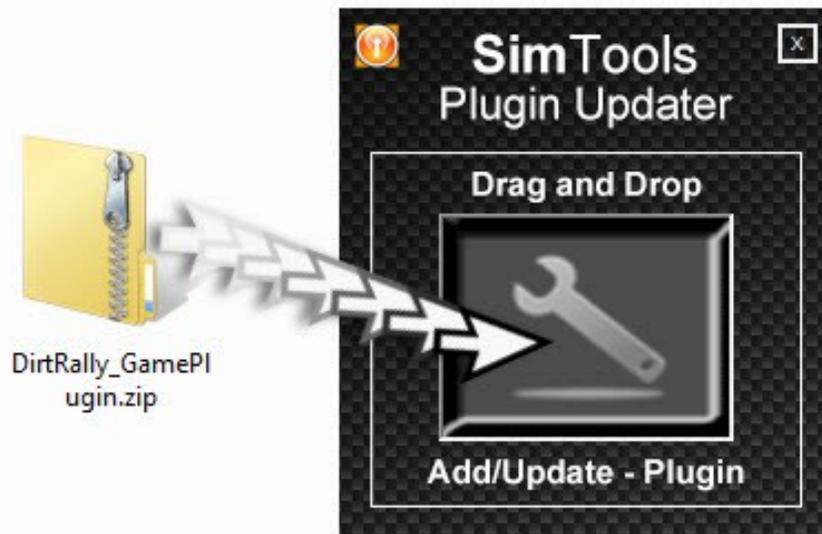# Plugin Updater

SimTools Plugin Updater was created to make life easier for the end user. Simply drag the zip file into the Plugin Updater and let go. It is that easy.

Make sure Game Engine and Game Manager are not running in the system tray. The Plugin Updater will not start if they are running.
You do not need to unzip the plugin files. You can drop the plugin zip files directly into the Plugin Updater.

1) Make sure that **Game Manager and Game Engine are not running** in the system tray.

2) Launch **SimTools Plugin Updater**. Click Start → All Programs → SimTools → SimTools PluginUpdater.
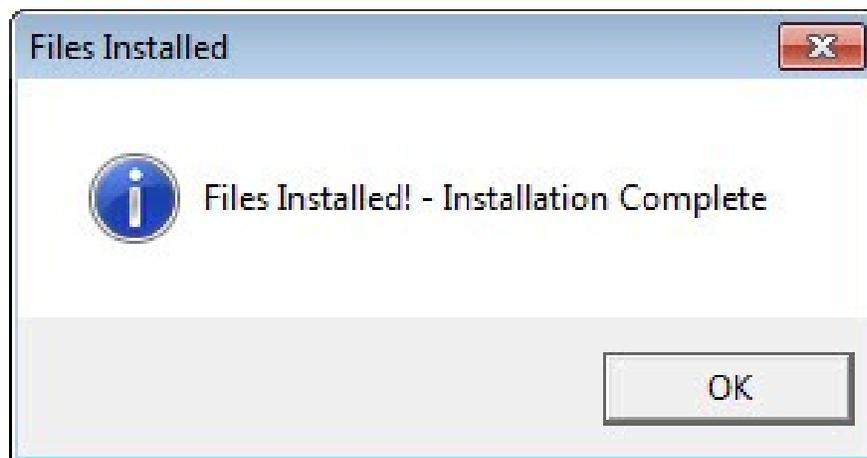
3) **Drag and drop** the plugin into the **Plugin Updater**.

4) If you are loading a game plugin you already have installed, the plugin updater will ask you if you want to replace the existing Max/Min file for the game.

5) When installation is complete, you will receive this message.

This plugin will now be available in the game manager. Remember to patch the games you want to play. Have fun!